

RESUME

1428 Buchanan St NW
Washington DC 20011
E tnguyen@ikonx.com
M 202-492-0573

Portfolio:

www.ikonx.com

Profile:

[Linked In Profile](#)

THACH NGUYEN H.

EXPERIENCE

Sr. Manager, Visual Applications

Charter Communications

Apr 2016 – Mar 2017

Washington D.C. Metro Area

Design lead on all aspects of UI/UX to reflect the changing corporate direction and business emphasis during the corporate merger on all web and software products. Validate and secure brand compliance for all Time Warner Cable/Charter web products on a continuing basis and through various business transition phases.

Sr. Manager, Visual Applications

Time Warner Cable, Inc.

Jan 2007 – March 2016

Washington D.C. Metro Area

Design lead responsible for the visualization and implementation of UI solutions from concept to completion for many Time Warner Cable web properties and products, including the Time Warner Cable Central News and the TV entertainment portal, which had continuously ranked among the top 50 of all internet traffic. Devise cutting-edge interfaces for websites, web applications and mobile products using the latest web technologies and best practices.

Manager, Visual Applications

AOL – Time Warner

Jan 2005 – Jan 2007

Washington D.C. Metro Area

Lead UI design for web production and implementation of interactive web applications for residential web portal for AOL-Time Warner subscribers. Web portal's interactive applications includes subscribers' webmail, stocks portfolio, sports scores, mapping directions to name a few.

Manage the integration of off-shore based front-end development and US based in-house back end development.

Lead UI Design, Interactive Developer

Taoti Creative, Inc.

Jan 2002 – Jan 2004

Washington D.C. Metro Area

Lead design for web production and implementation of interactive web applications for various clients in the DC region and nationwide. Liaise and coordinate the integration of US based front-end development and off-shore back end development.

University Lecturer

The George Washington University

Jan 1997 – June 2002

Washington D.C. Metro Area

Center for Professional Development - Train web and graphics professional in advanced tools, methods and techniques as applied to UI animation, and online 3D, fully immersive, interactive content presentation. The course curriculum is a component of a program that leads to a certification in applied web technologies.

Art Director - Web**RoadRunner High Speed Online**

Oct 1999 – Apr 2001

Washington D.C. Metro Area

Lead the design and development of interactive UI and online interactive content for the residential web portal of RoadRunner High Speed Online subscriber service.

Multimedia Interactive Director**Health Media Lab, Inc.**

Jan 1998 – Sep 1999

Washington D.C. Metro Area

Lead the design and implementation of UI, graphical assets production and promotional media for the development and marketing of online interactive CD-Rom games focused on health education. Later projects include early prototypes of interactive E-learning components.

Independent Contractor - Interactive Design**U.S. Holocaust Memorial Museum**

Mar 1992 – Jan 1997

Washington D.C. Metro Area

Devise process and implementation of UI and media assets for the touch enabled, interactive, multimedia system at the museum's Wexner Library. The installation was awarded the prestigious Smithsonian Computerworld award in 1993.

Design of the Atlas of the Holocaust in printed format and on CD- Rom.

Design the UI/UX for the library's Outreach microsite as an early web presence of the library's in 1996. The site featured implementations of online graphical animations and streaming movies of historical assets and artifacts.

University Lecturer**Montgomery College**

Aug 1988 – Apr 1992

Washington D.C. Metro Area

Department of Applied Technologies - Train first/second year students and continuing education professionals in the tools, methods and techniques as applied to the design and implementation of user Interface, including the usage of 3D modeling and animations for TV broadcasting applications.

EDUCATION

The George Washington University

Master of Fine Arts (MFA)

3D Design – Sculpture | GPA: 4.0

1983 – 1985

Activities and Societies: University Fellow; William C. Barbee Scholarship; Alfred A. Steck Scholarship; David Lloyd Kreeger Award.

The George Washington University

Bachelor of Arts (BA)

Graphics – Printmaking | GPA: 4.0

1980 – 1983

Activities and Societies: William C. Barbee Scholarship; Alfred A. Steck Scholarship; David Lloyd Kreeger Award; French Honor Society - Eta Mu Chapter

TOOLSET

- Adobe CC, Sketch
- HTML, CSS, Bootstrap
- Various JavaScript Frameworks
- Prototyping Tools

ACCOLADES

Silver ADDY® Award - Porter Novelli
Gold ADDY® Award - Porter Novelli
Golden Web Award - IWA - Game Design
Smithsonian Computerworld Award
Truevision Eagle Award - Videographics
Kodak VIP Award - 3D Modeling
AT&T Graphics Software Labs Design Awards

LANGUAGES

- English
- French
- Vietnamese
- Spanish

REFERENCES

Jolene B. Wiggins

VP, Marketing at Gravy Analytics Washington DC

E jolenebwiggins@gmail.com

Douglas D. Dorsey

Manager Product Development – National Student Clearing House

E douglas.dorsey@gmail.com

Keith L. Farb

Sr. Interactive Designer Sprint Corporation

E hamerica@gmail.com

Brian Pugh

Sr. Software Engineer Charter Communications

E brian@jaspin.com

